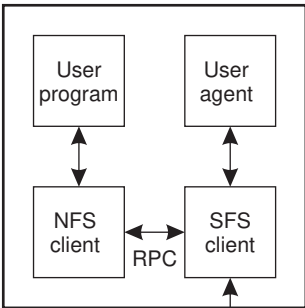


Client machine



Server machine

