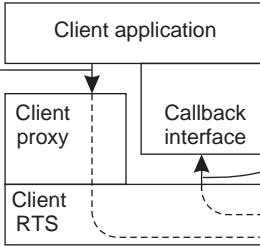


1. Call by the application



4. Call by the RTS

3. Response from server

2. Request to server